



#MA03 ELECTRONIC CONFETTI LAUNCHER

Read these directions very carefully. This product uses flammable material and is for professional use only. The manufacturer is not responsible for any injury or *liability* that is the result of the user's failure to follow the specific instructions stated below.

DIRECTIONS:

Take the cover off the Launcher by loosening the two screws. Insert (2) 'AA' alkaline batteries (not included) in the battery holder. Insert the batteries so that they are facing in opposite directions. Make sure the clip is secure on the end of the glo-plug, replace the cover, and secure the screws. (The glo-plug clip is attached to a thin wire. Be sure not to lose the plastic insulating washer that fits between the clip and the glo-plug.) Without loading the Launcher, look into the stack and press on the footswitch. You'll see a glowing coil, similar to the one in an automobile cigarette lighter. The fact that it glows tells you that the batteries are operational and the glo-plug is in good working order.

Take a piece of paper or cardboard, and put it between the two contacts on the footswitch to prevent accidental firing while loading. Take a pinch of Flash Cotton, fluff it up, and insert it into the stack. Use a blunt instrument to press the Cotton against the glo-plug coil. (The eraser end of a pencil works well for this.) Don't use a pointed instrument because the glo-plug coil can be easily damaged. Take a full sheet of 8" x 9" Flash Paper, loosely ball it up, and insert it into the stack. Use a broom handle or dowel rod to push it all the way down. Now fill the stack with confetti. Don't pack it solid; just fill it and push some down with your fingers. Then top it off with a little more.

Remove the piece of paper or cardboard from the footswitch. Your Launcher is now ready to fire. Step on the footswitch to fire the Launcher. Depending on the strength of the batteries and condition of the glo-plug, you may have to hold the switch down for up to a full second to ignite the cotton. A fireball and a shower of confetti will result.

CAUTION

Do not reload until the Launcher has cooled.

NEVER USE FLASH POWDER IN THIS DEVICE!! An explosion will result.

Always make sure that there is an insulator between the two contacts of the footswitch before you reload.

Always keep your face away from the Launcher.

Wear safety glasses.

Never smoke while loading.

Observe the correct safety distance for your particular effect (generally 10 ft.).

TIPS:

Make sure the insulating washer is in place on the glo-plug; the Launcher may not fire.

For a different effect, use Flash Paper only.

If the glo-plug burns out, it can be easily replaced by unscrewing it from the bottom of the cover plate with a small wrench. Do not over-tighten the new plug.

The glo-plug will not glow if the cover is loosened or removed from the base.

WARNING!!!

Read these directions carefully and follow them exactly. Misuse is dangerous. The manufacturer is not responsible for any injury or liability that is the result of the user's failure to follow the specific instructions stated above. This product is manufactured without any warranties, express or implied. It is for professional use only. It is not sold to minors. For more information, consult the technical manual "Special Effects with Fire and Smoke" available from us or your dealer.

DANGER! USE AT YOUR OWN RISK!

